JANUARY 7, 2019

AIA TAP BUILDING CONNECTIONS CONGRESS INFORMING THE BUILDING EXPERIENCE

CAPTURE + COMMUNICATE

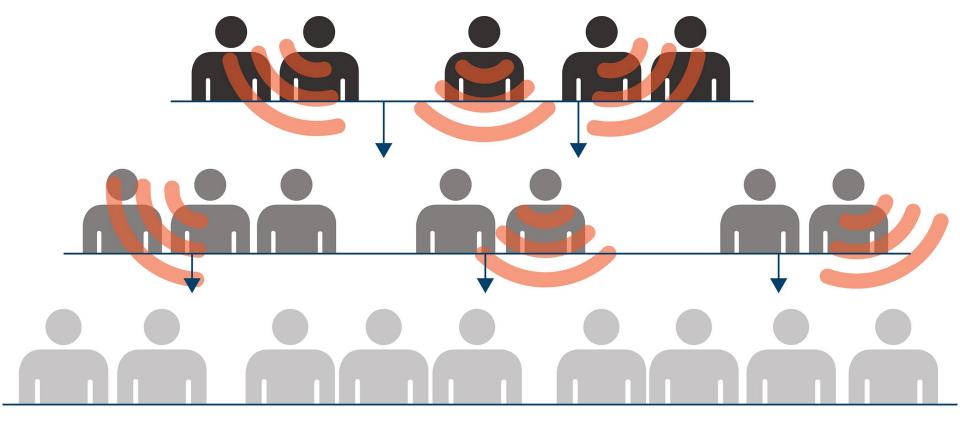
NURI MILLER - Director of Digital Design & Technology

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KNOWLEDGE WATERFALL



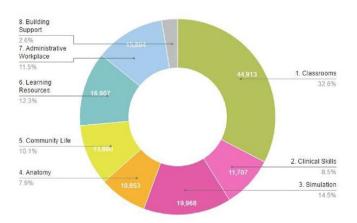




CLIENT NEEDS



PROGRAMMING DASHBOARD ELEMENTS



Clinical Skitts

Learning Resources

Administration'

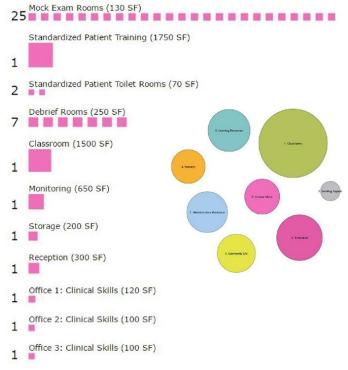
Building Support

Project Program Comparison (ASF per Student)

Community Life

Virtual Anatomy

Program Spaces

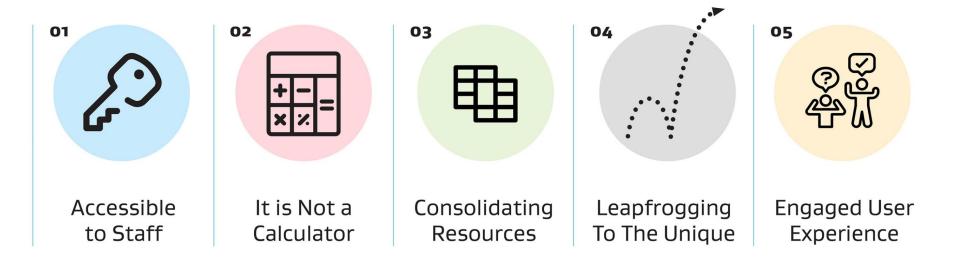


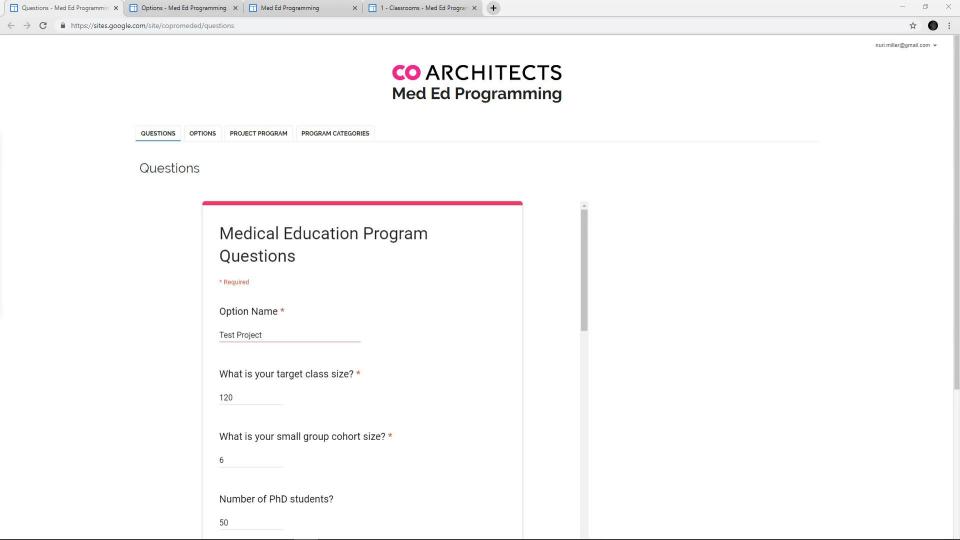






PROGRAMMING DASHBOARD GOALS





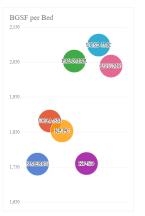
DASHBOARD DEVELOPMENTS















Framed Floors (\$40/SF) \$3,990,000 Vertical Circulation (\$210000/Level) \$630,000

| | Building Cost Model | | | |
|---|---------------------|--------|-------|--|
| | LEVELS | - | - 5 | |
| Building Shell + Core Cost \$ 10,598,400 | BUIDING WIDTH | • | 100 | |
| | FACADE COST (\$/SF) | 95 | | |
| 266 FT | ROOF COST (\$/SF) | 30 | | |
| Facade (\$95/SF) \$4,172,400 | SOG COST (\$/SF) | 20 | • 100 | |
| Roof (\$30/SF) \$798,000 | FLOOR COST (\$/SF) | 40 | | |
| Slab-on-grade (\$20/SF) \$532,000 | VERTICAL COST (S/L | 210000 | | |

Vertical Circulation (\$210000/Level)

Framed Floors (\$40/SF) \$4,256,000

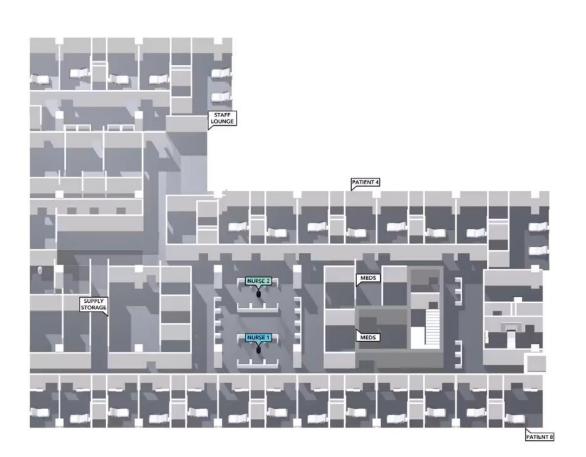
Framed Floors (\$40/SF) \$4,433,333

\$1,050,000

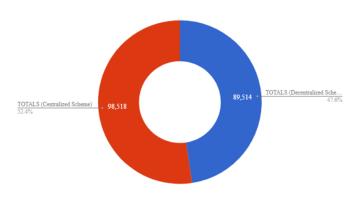
Vertical Circulation (\$210000/Level)

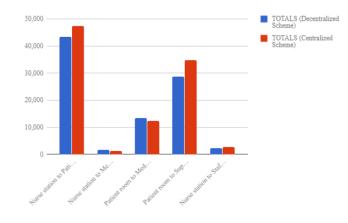
| | Building Cost Model | Building Cost Model | | |
|--|---------------------|---------------------|--|--|
| Building Shell + Core Cost \$ 10,992,067 | LEVELS | • 6 | | |
| | BUIDING WIDTH | 100 | | |
| | FACADE COST (\$/SF) | 95 | | |
| 222 FT | ROOF COST (\$/SF) | 30 | | |
| Facade (\$95/SF) \$4,400,400 | SOG COST (\$/SF) | 20 | | |
| Roof (\$30/SF) \$665,000 | FLOOR COST (\$/SF) | 40 | | |
| Slab-on-grade (\$20/SF) \$443.333 | VERTICAL COST (\$/L | 210000 | | |

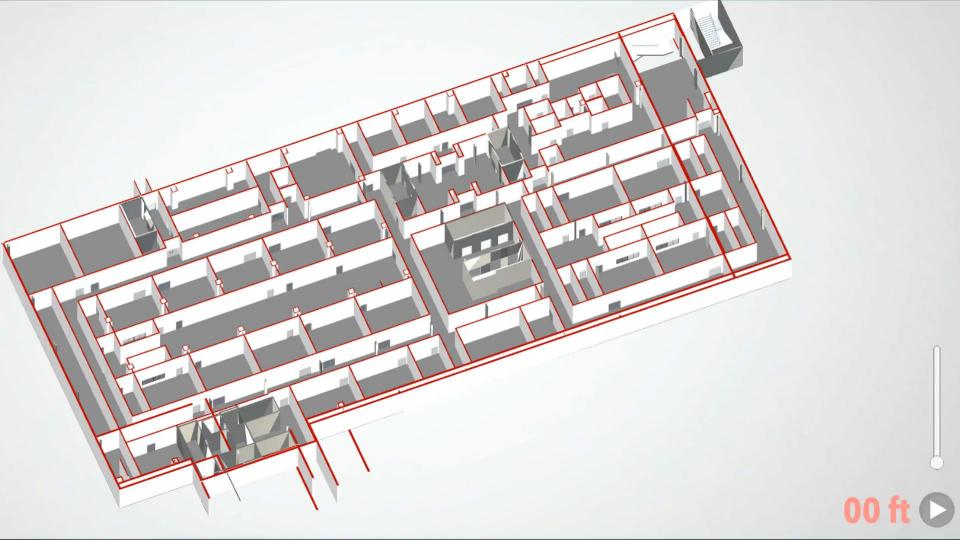
HOSPITAL TRAVEL DISTANCE STUDY



Decentralized vs. Centralized Schemes (Total distance in feet)









Agent Count: 43

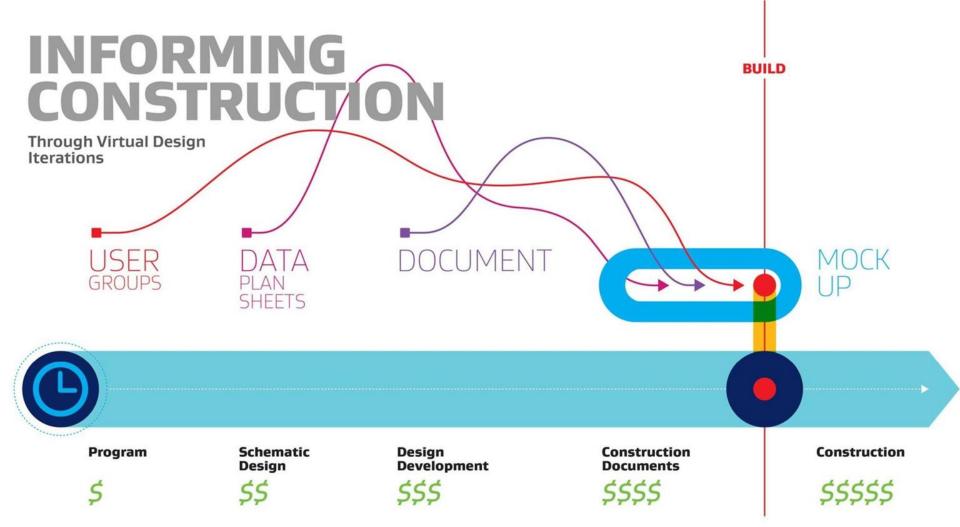
Agent Speed:

PHYSICAL OPERATING ROOM MOCK UPS

Sticky notes left on equipment indicating design changes.







VIRTUAL OPERATING ROOMS











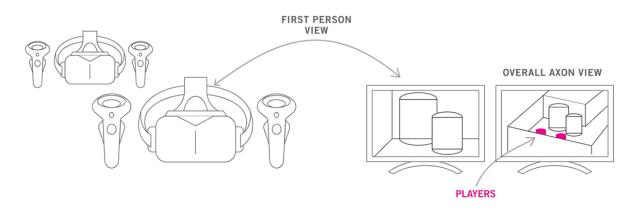


6 BUILT PROJECTS

VIRTUAL OPERATING ROOM SET UP

EQUIPMENT NEEDED:

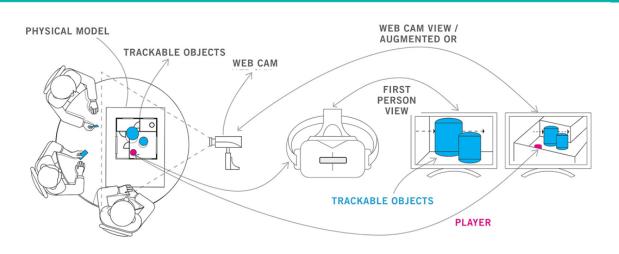
2 VR READY COMPUTERS 2 VR HEADSETS



MIXED REALITY OPERATING ROOM SET UP

EQUIPMENT NEEDED:

- 1 VR READY COMPUTER
- 1 VR HEADSET
- 1 WEBCAM
- 1 LEAP MOTION



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What We Have Learned

- **01** | Tools for real-time data exploration can reduce face-to-face meeting time.
- 02 | Self-led digital design tools for user input can provide rapid and more reliable data.
- 03 | Interactive and immersive experiences can support right-sizing high value spaces.

